

YOUR GUIDE TO THE WORLD OF SONIC THE COMIC (STC) & SEGA. PRESENTED BY YOUR HOST, MEGADROID.

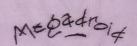
GOVE TO THE

Hey, Boomers!

Did you remember to look for your copy of STC three days earlier? So much for Doctor Robotnik trying to sneakily switch STC's on sale date to a Wednesday - I knew you'd be too smart for him.

Right, Boomers - how would you like three new stories?
Glad to hear it. The star of the show goes running into a flying fury in the first part of a fast moving Sonic story, Running Wild! You've all heard of the Famous Five, but who or what are the Fundamental Four? Could it be the Chaotix Crew who are back due to popular demand? Talking of which, there's a mighty fine Mighty the Armadillo Pin-up in this issue too! Miles Prower fans ... hold onto your pacemakers as Tails gets bitten by that cunning cat of the wild west, Fleabyte, in STC's third new story. Lastly, a battle rages in Sonic's World as big, barbaric, Brutus, causes more uproar.

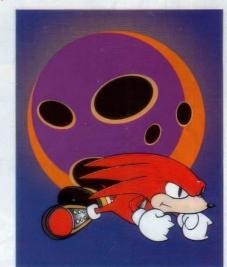
Boomers boggled by Earthworm Jim are advised to turn to the Q Zone. All this and a Saturn Review Zone checking out Wipeout and Gex. What more could you want? Tut, okay, assertive Boomers can fill in the Data Strip at the back of this and every issue!



KNUCKLES KNOCKS OUT AN APOLOGY!

Hold those 'phone calls. Stop the barrage of letters. Apologies to those Boomers who swamped the office, confused and bewildered by the on sale date change for the much awaited Knuckles Knock-out Special.

Last minute tuning resulted in the change of date, but rest assured that those responsible for this confusion have been visited by ol' Red Dredd's himself! I didn't know Knuckles could be so fearsome! Ouch! It's all gone quiet around here ...



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CONSULTANT: RICHARD BURRON
PRODUCTION: SARAH COLLEY
WERKETING MANAGERS GART BELL

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SEGA

COMPILED BY

Tup/down

RE/NEW entry

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MEGA DRIVE

- TOY STORY
- Ø FIFA SOCCER '96
- SONIC AND KNUCKLES
- SONIC THE HEDGEHOG 2
- ECCO 2: THE TIDES OF TIME
- 6 NEW AUSTRALIAN RUGBY LEAGUE
- RE DYNAMITE HEADDY
- 🔞 👃 MICKEY MANIA
- MICRO MACHINES '96
- J PSYCHO PINBALL

SATURN

- NIPE OUT
- 2 VIRTUA COP
- SEGA RALLY
- VIRTUA FIGHTER 2
- MAGIC CARPET
- 6 FIFA SOCCER '96
- 7 FI CHALLENGE
- WORMS
- 1 SE WING ARMS
 - RE SIM CITY 2000

MEGA-CD

- EARTHWORM JIM
- 2 SOULSTAR
- B.C. RACERS
- BRUTAL: PAWS OF FURY
 - T ETERNAL CHAMPIONS
- 6 J WORLD CUP USA '94
- SNATCHER
 - RE TOMCAT ALLEY
- RE JAGUAR XJ220
 - RE SILPHEED

GAME GEAR

- SONIC CHAOS
- TAZ-MANIA: ESCAPE FROM MARS.
- SONIC THE HEDGEHOG 2
- RE FIFA SOCCER '96
- B) RE ECCO 2: THE TIDES OF TIME
- (6) RE REN AND STIMPY
- SONIC THE HEDGEHOG
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- MORTAL KOMBAT 2
- RE DYNAMITE HEADDY

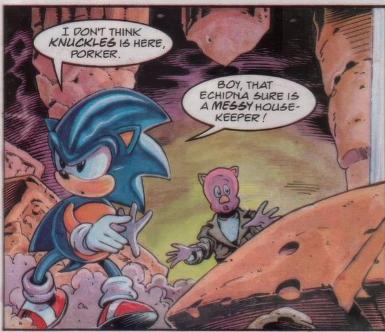


NIC Running Wild

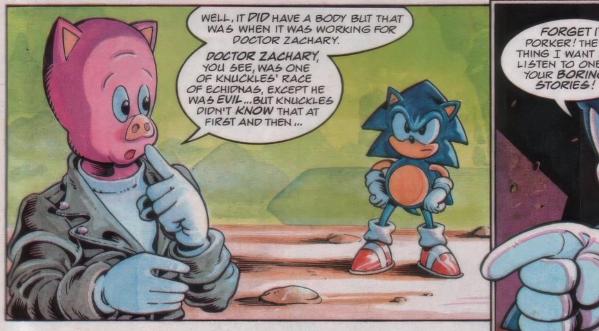
Port 1

Script:
NIGEL KITCHING
Art:
RICHARD ELSON
Lottering:
ELLIE DE' VILLE





















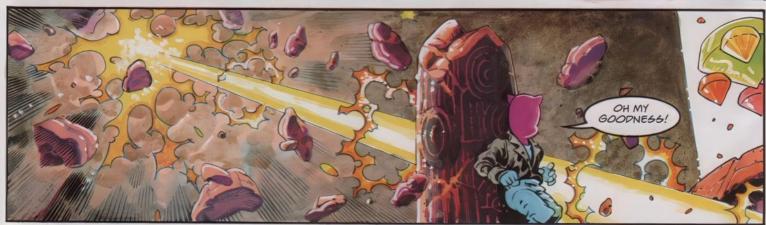


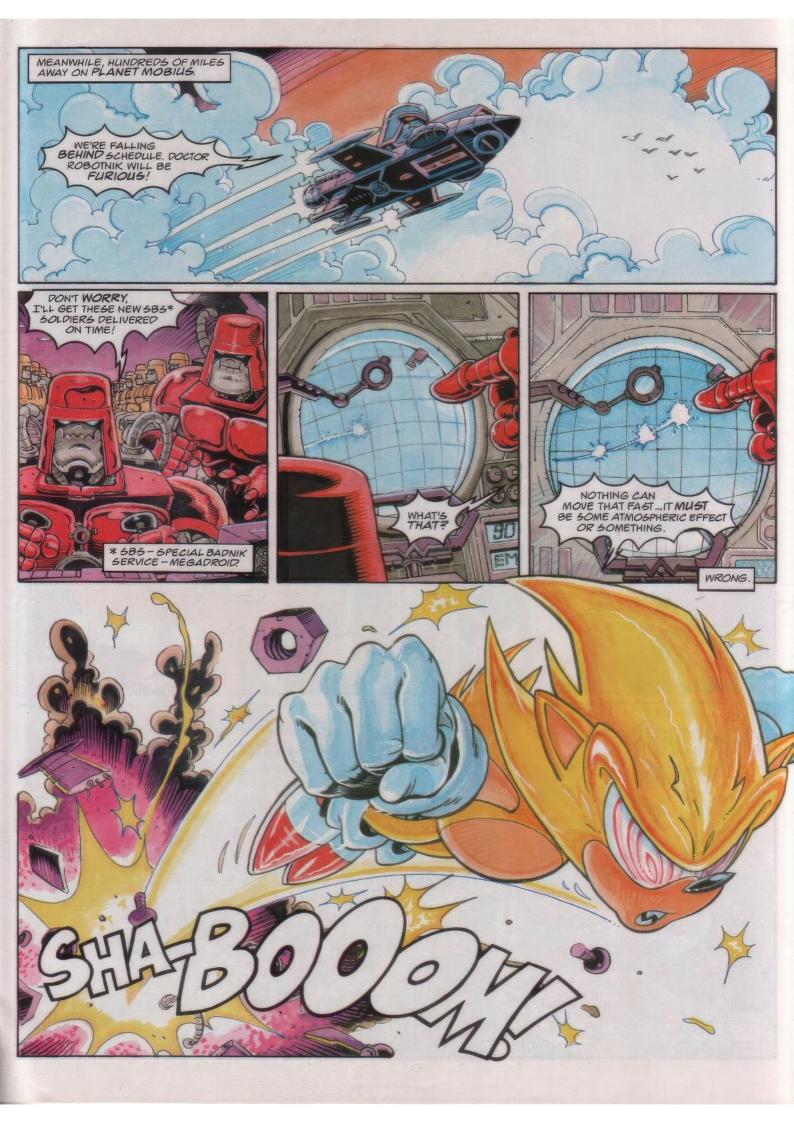








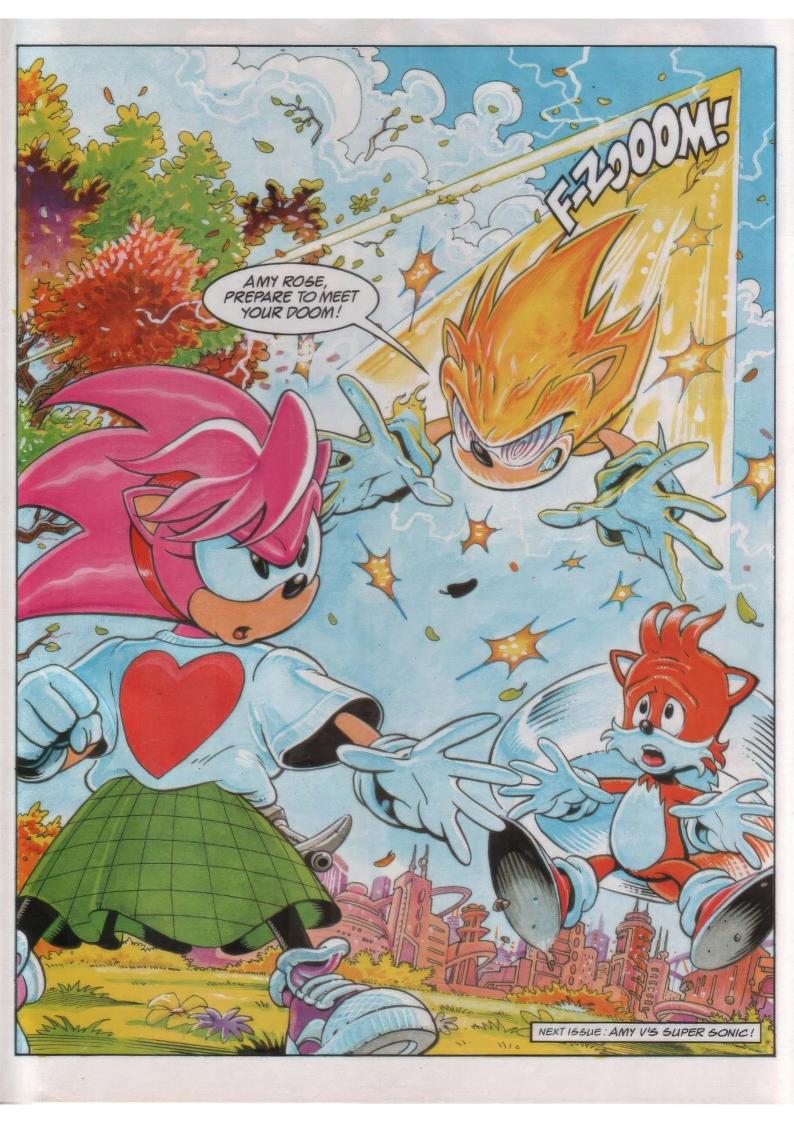












GUIDE TO NEW GAMES RELEASES FOR THE SEGA

STC'S RATING SYSTEM

40-70 = NORMALSVILLE

OVER 90 = MEGA CITY

Reviewed by David Gibbon

SATURN SATURN GAME TYPE: PLATFORM PLAYERS: 1

PUBLISHER: BMG INTERACTIVE PRICE: £44.99

RELEASE DATE: OUT NOW AGE SUITABILITY: 3+

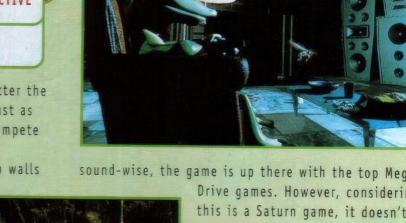
Here comes the latest character to try and better the great blue one! Although Gex can't move as fast as Sonic, this "TV Junkie" lizard can certainly compete in the moveability stakes.

This guy's moves range from walking up walls

and across ceilings, to using his tongue to catch powerups. To get rid of baddies, Gex either whacks them with his tail or spits out the odd fire or ice ball!

Gex the game, is played across five worlds and each one features different baddies and objectives.

Graphically and



sound-wise, the game is up there with the top Mega

Drive games. However, considering this is a Saturn game, it doesn't really do Sega's 32-bit machine justice. What is impressive though, are Gex's humorous comments during play.

Gex is a decent enough platform game. It's fun to play and younger fans will thoroughly enjoy it - just don't expect too much.





FINAL COUNTDOWN

RAVES Enjoyable platformer more suited to younger fans.

GRAPHICS 72

SOUND 70

PLAYABILITY 87

GRAVES Graphics and sound don t

OVERALL 84

WIPEOUT

Reviewed by Chris Jones



GAME TYPE: SHOOT'EM-UP/RACING PLAYERS: 1

PUBLISHER: SEGA PRICE: £49.99

RELEASE DATE: OUT NOW AGE SUITABILITY: ALL



Wipeout is set in the mid-21st Century where speed demons of the future have created an exciting new sport.

The formula 3600 Anti-gravity Racing League is no place for the timid or slow-witted. This stunning game puts the player in charge of a powerful high speed vehicle that hovers above the ultra smooth, but treacherous tracks on which the League is battled out. As well as mastering each of the seven dangerous courses, players have to survive lethal assaults from competing hover vehicles, which have a store of weapons activated by flying over different power-ups on the track.

Players start by choosing one of four craft; including a relatively slow accelerating craft with great handling or a crazy, fast, ship with bad handling. You'll be impressed with the smooth, fast flowing graphics and excellent gameplay. Getting



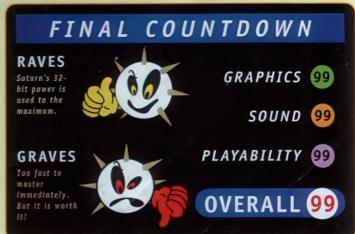
locked in a duel with another ship can be fun, and can distract you from finishing



in the top three. Weapons that are available to both ships include guided missiles, mines, forcefields and a sonic shockwave.

The aim is to master all the courses and your opponents. Then you will be promoted to Rapier Class battles, that are 50% faster than the original levels. Wipeout is a great arcade quality game with great graphics and gameplay. The action comes so thick and fast, it's enough to make you dizzy. A throbbing techno soundtrack will also get the heart racing, too.















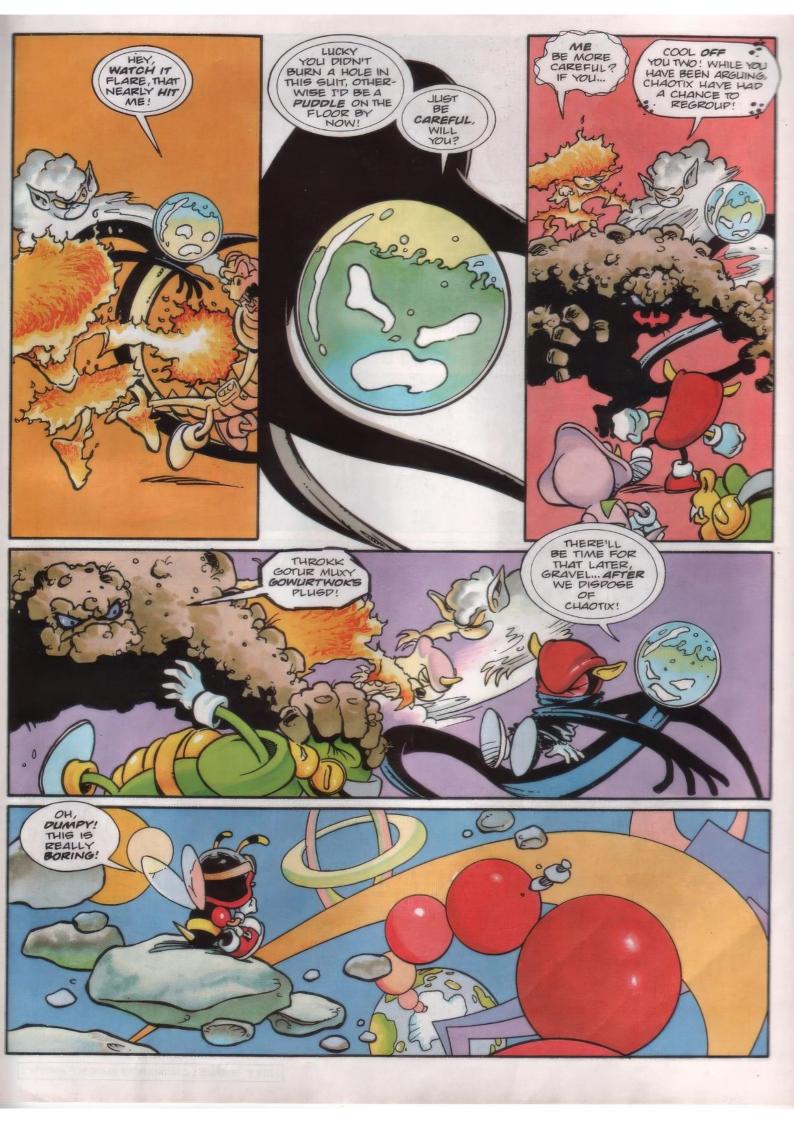








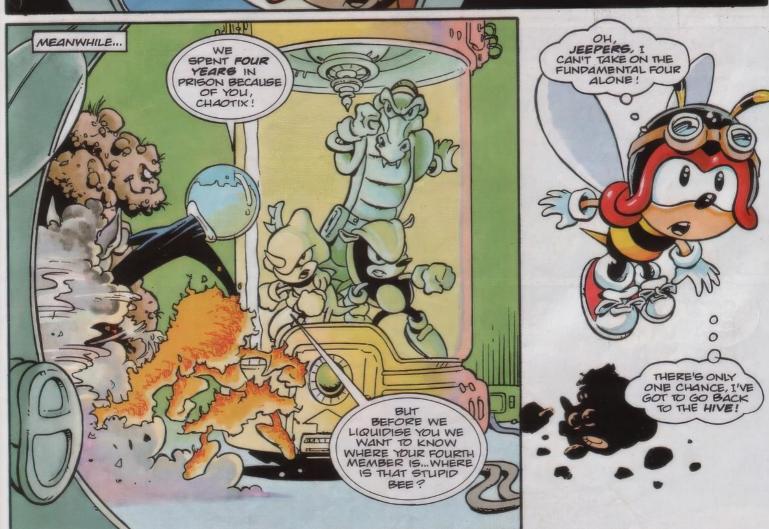




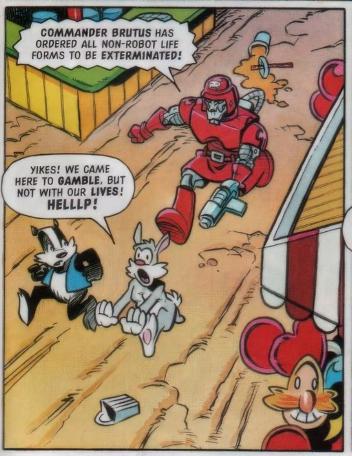




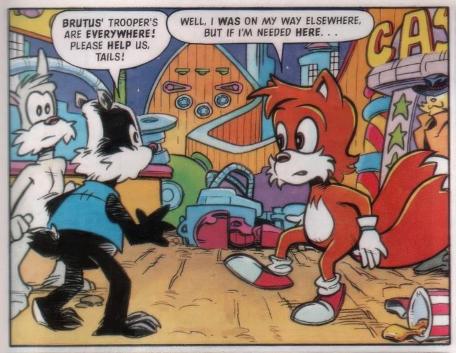
























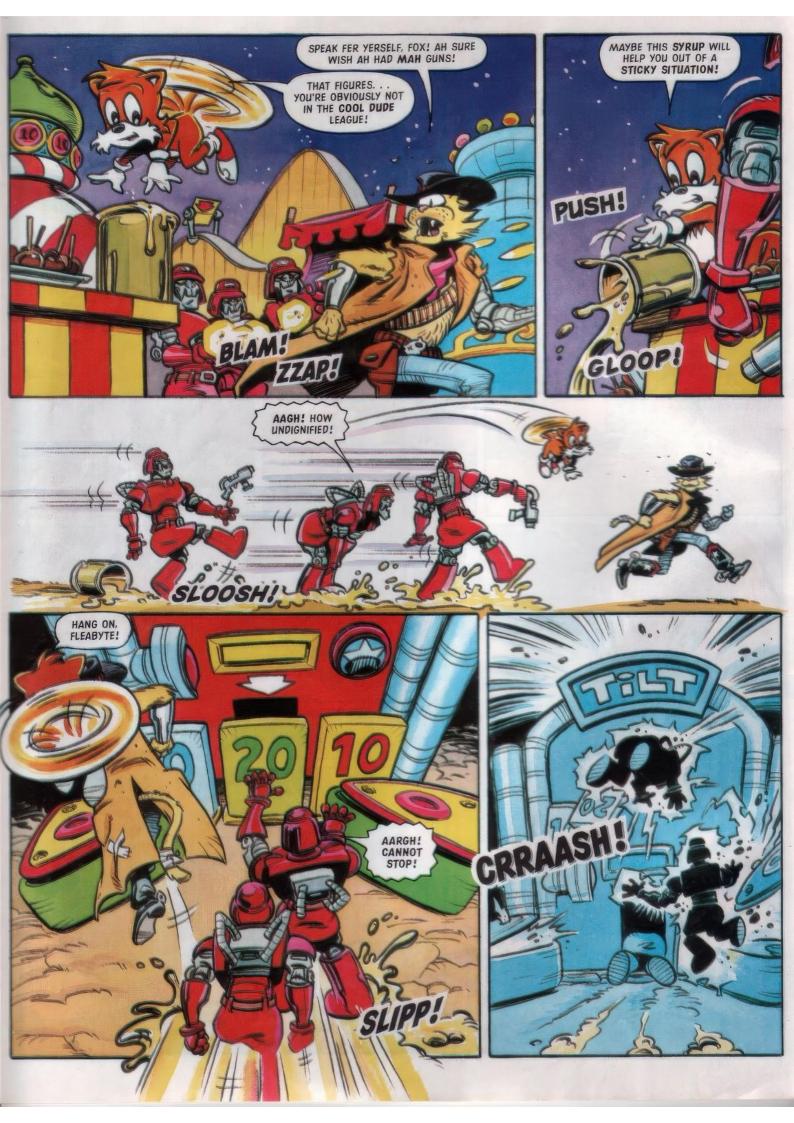




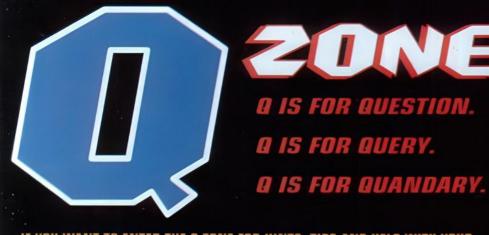












IF YOU WANT TO ENTER THE Q ZONE FOR HINTS, TIPS AND HELP WITH YOUR **FAVOURITE SEGA GAMES, DROP A LINE TO:-**

O ZONE, SONIC THE COMIC, 25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.



The fun continues with the second instalment of wriggling hints and cheats from Christopher Jones.

EARTHWORM



CHEATS

Simply start a game and press pause. Next enter a code and get that little edge with cool weapons.

Screen Dim Off

A, A, A, B, B, B, B

Plasma Gun Cheat

C, C, C, C, A, A, A, B





3 Shot Gun Cheat	C, C, C, C, A, A, A, C	
Homing Gun Cheat	C, C, C, C, A, A, B, A	
Bubble Gun Cheat	C, C, C, C, A, A, B, B	}

Nuke Gun Cheat C, C, C, C, A, A, B, C

Extra Lives A, B, C, C, C, A, A, B

A, B, C, C, B, A, B, B Debug Mode (Gives you 81 Mealworms)

C, A, C, A, C, A, C, A Money Worm Cheat (Gives you 10 worms)

A, B, C, A, B, C, A, A Energy (Restores energy 100%)

C, B, B, A, C, B, A, A Ammo (Gives you 5000 rounds)



EARTHWORM JIM

LEVEL



MEGA-CD

Jim has even wormed himself into the affections of Mega-CD owners too. However, if you've had trouble getting through all the levels and feel like putting Jim on the end of a hook to catch a fish - stop, because help is at hand:-

1	SUIT, POWER, GUN, COW, COW
2	POWER, WATER, GUN, COW, SUIT
3	POWER, SUIT, POWER, GUN, WATER
4	WATER, TV, POWER, GUN, HYDRANT
5	HYDRANT, POWER, GUN, HYDRANT, JIM

PASSWORD





LEVEL	PASSWORD
	INSSWORD
6	COW, POWER, GUN, WATER, GUN
7	SUIT, HYDRANT, WATER, GUN, COW
8	COW, JIM, TV, TV, SUIT
9	COW, COW, WATER, COW, WATER
10	HYDRANT, HYDRANT, SUIT, POWER, SUIT
11	WATER, HYDRANT, POWER, SUIT, POWER
12	COW, JIM, COW, HYDRANT, WATER
13	GUN, SUIT, HYDRANT, COW, TV
14	GUN, SUIT, WATER, GUN, TV
15	SUIT, COW, POWER, POWER, COW



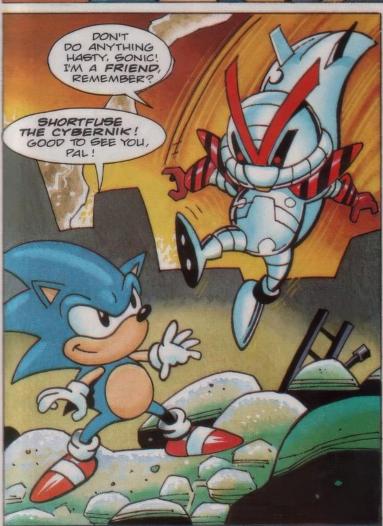
NEXT ISSUE: MOVIE GAMES SPECIAL FEATURING TOY STORY.



































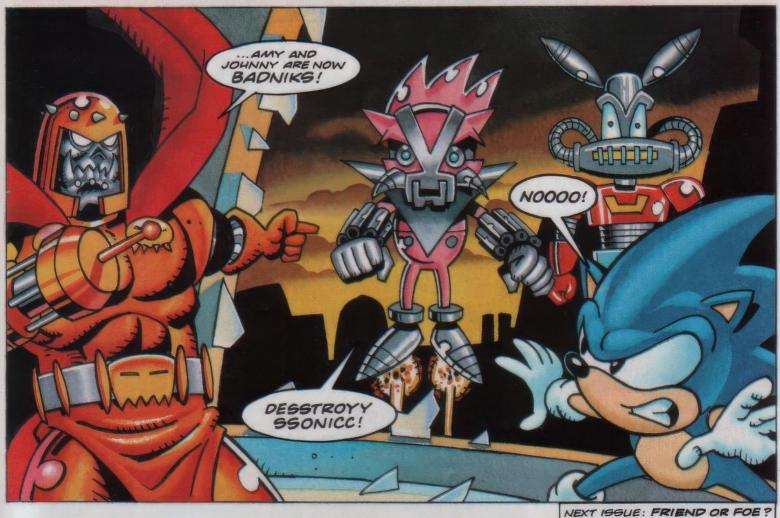
















MEGA(N) MEDLEY!

Dear Megadroid,

There are a few things I would like you to clear up for me...

- 1) I really enjoyed the first series of Chaotix, so could they please star in their own series?
- 2) Why is Charmy Bee larger in the comic strip than in the game Knuckles' Chaotix?
- 3) Is there anything connected with Sonic or Sega on the Internet?



The Happy Surfer, Megan Balanck, Rochester, Kent.

MD2 & GG owner.

Sonic & Knuckles Camera Winner.



 No doubt you're an even happier Surfer, Megan, now that The Chaotix Crew

are back this issue with a new two part story.

- 2) I blame the artist, Richard Elson.
- 3) Techno-jargonally speaking,
 Boomers who want to surf the
 Internet for Sega info can find it
 on the following Web site:htt://www.segaoa.com

MEGA CRUCIAL!

Dear Megadroid,

I am writing to let you know how important I think your revamp was as you looked so plain in the past, but the new you looks even cooler than Sonic!

Richard Olatunji, Chadwell Heath, Essex. MD owner.

Sonic & Knuckles Camera Winner.



Flattery(?) will get you a Sonic & Knuckles camera!







James Day, Stranground, Peterborough. Sonic & Knuckles Camera Winner.

MEGA READER!

Dear Megadroid,

I look forward to going home with my copy of STC, but once I've read it, I get quite bored because I have to wait two weeks for the next one.

Thomas Rosie, Shirley, Solihull. MD/MS owner.

Sonic & Knuckles Camera Winner,



You have my sympathies,
Boomer Tom. If only
there were other comics
worth reading between

issues of STC...but wait... what about the Knuckles Knock-out Special, currently on sale, and The Sonic Special, on sale 6 July!

NEXT ISSUE



JACKET PATCH COMPO!

SUPER SONIC!

FURTHER FURY!

SONIC'S WORLD!

REVOLUTION PT 3!



TAILS!
SHOCK TACTICS!



CHAOTIX!

MORE OF THE FOUR!



BRIAN LARA '96 CRICKET REVIEW MOVIE GAMES Q ZONE!

STC 81

ON SALE WEDNESDAY, 26 JUNE '96

£1.20

DATA STRIP

	I'VE BEEN READING STC SINCE	
	ISSUE AGE	
	ADDRESS	
	MY FAVOURITE	
	FILM/VIDEO IS	
	BAND/SINGER IS	
1		
	MY SEGA SYSTEM	
	TICK:- GG	
1	SATURN 🗆	
	SEGA GAME INTO STRIP!	
	I WOULD LIKE TO SEE	
1	AS A COMIC STRIP IN STC.	
	THIS ISSUE'S	

THIS ISSUE'S MEGA HITS!

1ST CHOICE	050000000000000000000000000000000000000
2ND CHOICE	***********************
3RD CHOICE	****************

YOUR RATING FOR ISSUE 80



Rost bo: Data Strip/Sonic The Comic, 25/31 Tavistock Place, London WC1H 9SU.